

## STAGE # 3 Bay 3

## ATM Again

**RULES:** IDPA with concealment

**Course Designer:** Greg Jones

**STARTING POSITION:** Shooter begins at P1

**SCENARIO:** You arrive at the ATM, thankful to have the events in the park and the store behind you. As you are withdrawing cash from the machine, you realize that this may have been a bad day to run errands as thugs have other plans for your cash. To compound your problems, you have not refreshed your magazines from the previous encounters. You must dispatch the threats quickly to protect yourself and the other ATM customers. Luckily, your attackers are using the same magazines and ammo as you are, so there is hope!

**STAGE PROCEDURE:** Start scenario at P1 facing uprange at the ATM, strong hand withdrawing cash from the machine. All spare magazines are to be placed at the feet of T1. At the start signal, engage T1 with two shots from retention, retrieve the spare ammo from your attacker and move to P2, engaging T2-T3 while on the move. At P2, engage T4-T6 and PP1.

### Safety & Stage Notes:

All targets are engaged in tactical priority

T1 must be engaged from retention, one-hand or two-hand.

Shooter must stow spare ammo before moving as per IDPA rules.

**SCORING:** Vickers Count

**ROUND COUNT:** 13 Minimum

**SCORED HITS:** 2 best shots on each paper target, knockdown on popper.

**RELOADS:** Any IDPA reloads behind cover.

**START-STOP:** Audible & Last shot

