

Bad Cop

Start Position: Seated at P1, hands on knees, knife on table, gun loaded to division capacity and holstered.

Scenario: You are in the process of gathering enough evidence to bring down one of the biggest crime mobs in the state. Unfortunately one of your partners was on the take with the mob and as he realizes they are about to go down he attempts to restrain you. Grab the knife from the table and take out your so called partner, then deal with the rest of the mob.

Stage Procedure: At the signal, grab the knife from the table and thrust it into the target next to you. Draw and engage targets T1-T2 with two (2) shots to torso and one (1) shot to each head. Engage popper PP1 on the move or from cover at P2. From P2 engage targets T3-T5 with two (2) shots each, in tactical priority (barricade order), using cover.

Note: The knife must at least penetrate the target or a procedural will be assessed.

Scoring: Vickers Count

Scored Shots: 13

Target Distance: 5-10 yards

Concealment: Required

Penalties: Per IDPA Rules

