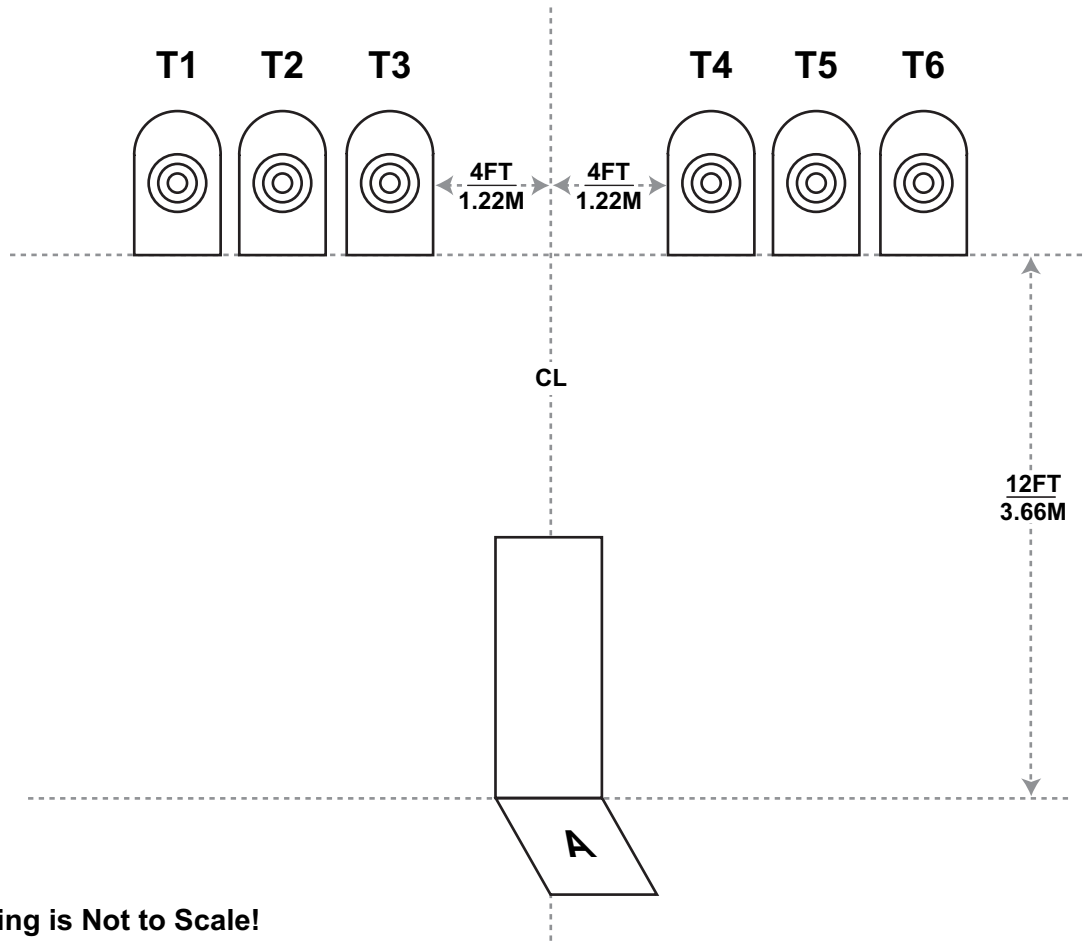




In a Bad Spot

CS-028



Drawing is Not to Scale!

Start Position: Standing in Box A, facing downrange, hands relaxed at sides.

Procedure:

String 1: At start signal, from Box A engage only T1 thru T6 with only two (2) rounds each in any order.

String 2: At start signal, from Box A engage only T1 thru T6 with only two (2) rounds each in any order.

Scoring: Shots Limited

Targets: 6 NRA D-1 paper

Rounds: 24

Start: Audible

Stop: Last shot

Penalties: Per the ICORE rulebook. Foot faults, extra shots, extra hits, procedural and misses +5 seconds per occurrence.

Stage Setup: Place targets per drawing dimensions. Set targets T1 thru T6 at standard height with top of target 1.65 m (5 feet 6 inch) +/- 5cm (2 inches) from ground. Alignment is shown to centerlines of boxes and targets, unless otherwise noted. Place targets with a distance of 1 (0.3M) foot between them. Barricade is 0.6m (2ft) wide, minimum. Shooting boxes are approximately 1m x 1m (3 feet x 3 feet).

CS-028

Shots Limited

In a Bad Spot



Target	A	B	C	M	Hits
T1					4
T2					4
T3					4
T4					4
T5					4
T6					4

R.O. _____

Shooter _____

	String 1 Time
--	---------------

	String 2 Time
--	---------------

Total Hits		+		+		+		=	24
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Time Factor	x0	x1	x2	x5
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	+		+		=
--	---	--	---	--	---

Extra Shots		X5=
-------------	--	-----

Extra Hits		X5=
------------	--	-----

Procedurals		X5=
-------------	--	-----

Notes

	Subtotal Time
--	---------------

	Hit Time Added
--	----------------

	+ Extra Shots
--	---------------

	+ Extra Hits
--	--------------

	+ Procedurals
--	---------------

	Total
--	-------

Name _____

ICORE Number _____

Date _____ Club _____

Limited / Open / Retro (Circle one)