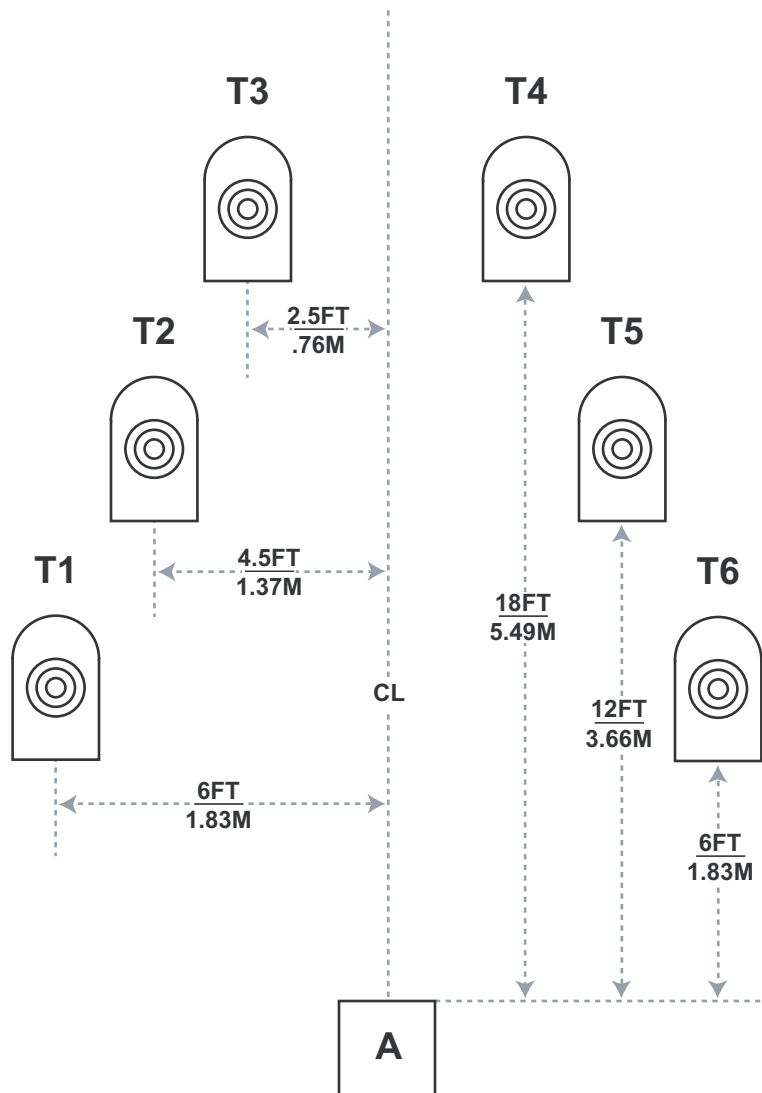




# Side To Side

**CS-016**  
Designed by  
Tim Norris



**Drawing is Not to Scale!**

**Start Position:** Standing in Box A, facing downrange, hands relaxed at sides.

**Procedure:**

At start signal engage 3 strong side targets (T4 thru T6 if right handed or T1 thru T3 if left handed) with two (2) rounds each in any order, **STRONG HAND ONLY**. Perform a mandatory reload and then engage 3 weak side targets with two (2) rounds each in any order, **WEAK HAND ONLY**. Perform a mandatory reload and engage T1 thru T6 with one (1) round each in any order, **FREE STYLE**.

**Scoring:** Shots Unlimited

**Targets:** 6 NRA D-1 paper

**Rounds:** 18 minimum

**Start:** Audible

**Stop:** Last shot

**Penalties:** Per the ICORE rulebook. Foot faults, procedurals and misses +5 seconds per occurrence.

**Stage Setup:** Place targets per drawing dimensions. Set targets T1 thru T6 at standard height with top of target 1.65 m (5 feet 6 inch) +/- 5cm (2 inches) from ground. Alignment is shown to centerlines of boxes and targets, unless otherwise noted.

Shooting boxes are approximately 1m x 1m (3 feet x 3 feet).

# CS-016

Shots Unlimited!

## Side to Side



Target	A	B	C	M	Hits
T1					3
T2					3
T3					3
T4					3
T5					3
T6					3

R.O. \_\_\_\_\_

Shooter \_\_\_\_\_

Total Hits					18
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Time Factor	x0	x1	x2	x5
		+		+
Notes	Procedurals			

	Clock Time
	Hit Time Added
	+ Procedurals
	Total

=

X5=

Name \_\_\_\_\_

ICORE Number \_\_\_\_\_

Date \_\_\_\_\_ Club \_\_\_\_\_

Limited / Open / Retro (Circle one)